

## The Future of Real-Time SLAM

# Where we are now

**Stefan Leutenegger**

18th December 2015 (ICCV Workshop)

# Probabilistic SLAM Formulation

## Given

Measurements  $\mathbf{z}$  are samples from a **distribution**  $p(\mathbf{z}|\mathbf{x})$  given the variables  $\mathbf{x}$  (robot states plus usually the map).

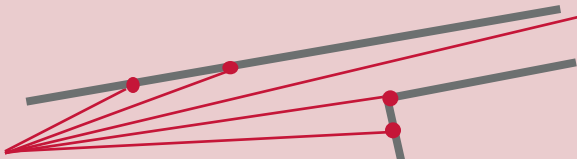

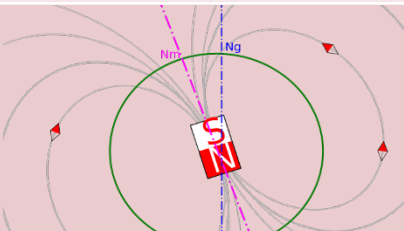

## Find

- Values for variables  $\mathbf{x}$  that best explain all the measurements (**maximum likelihood, ML**).
- Values for  $\mathbf{x}$  that best explain all the measurements and a prior  $p(\mathbf{x})$  (**maximum a posteriori, MAP**).

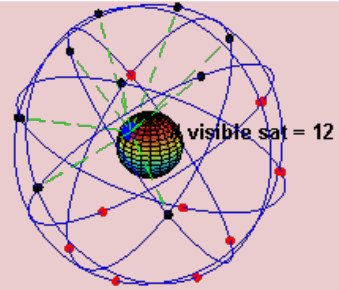
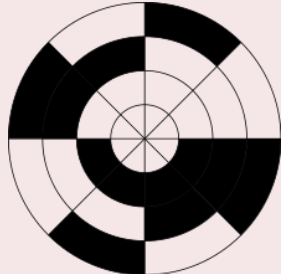

## What our research consists of:

- **Decide** for a state and map representation  $\mathbf{x}$ .
- **Model** the likelihood function  $p(\mathbf{z}|\mathbf{x})$  and prior  $p(\mathbf{x})$  (e.g. regulariser).
- **Choose** approximations to solve the ML/MAP problem, e.g. marginalisation (filtering), or iterative minimisation.
- **Find** some way to bootstrap, associate data, and initialise.

## Typical Sensors – Exteroceptive

Sensor	Measurement	
Laser Scanner	3D points	
Camera	(Colour) image (RGB-D: with depth!)	
Magnetometer	3D magnetic field	
Pressure sensor	Air pressure (altitude / airspeed)	

## Typical Sensors – Proprioceptive

Sensor	Measurement	
GPS	pseudo-ranges (position)	
Encoders	Joint / wheel angles	
Inertial Measurement Unit (IMU)	Rotation rates and accelerations (with caution: orientation)	



# Why Visual-Inertial

- Spatial relative pose constraints
- Information on structure



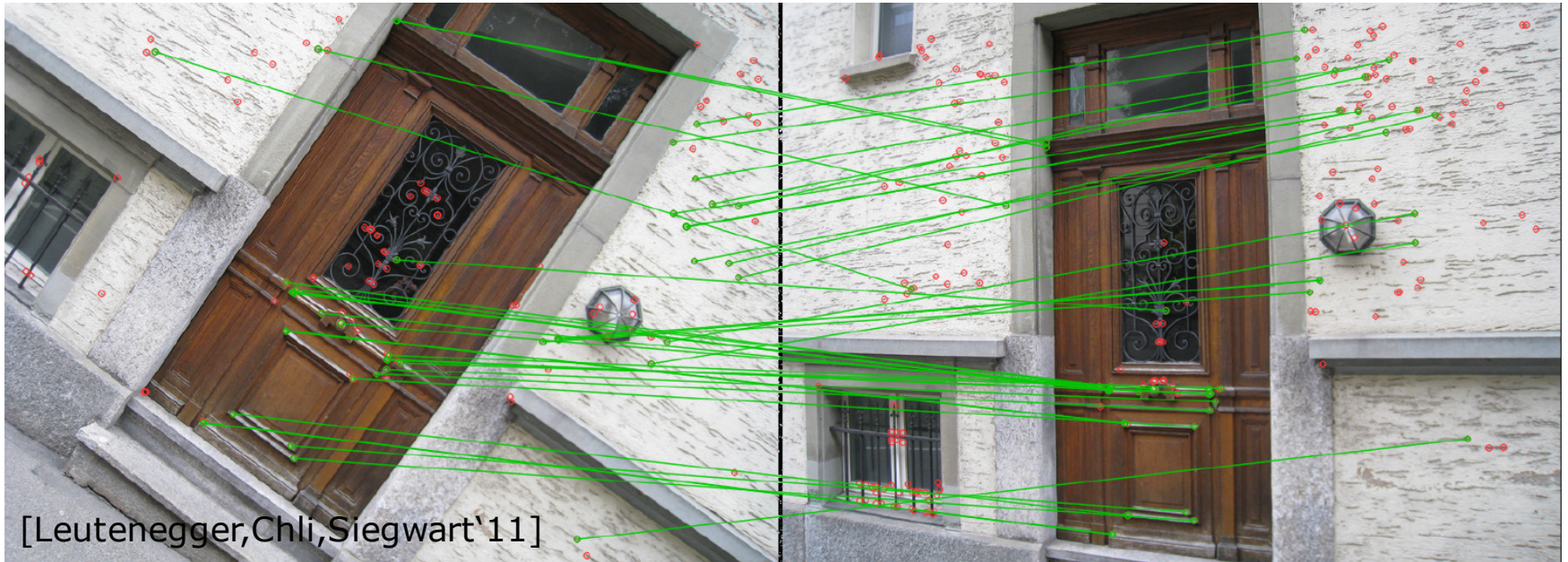
IDS uEye

+



ADIS166448

- Strong short-term temporal pose constraints



[Leutenegger, Chli, Siegwart'11]

# IMU Kinematics with Sensor Error Models

$${}_W \dot{\mathbf{r}}_S = {}_W \mathbf{v} ,$$

$$\dot{\mathbf{q}}_{WS} = \frac{1}{2} \begin{bmatrix} {}_S \tilde{\boldsymbol{\omega}} + \mathbf{w}_g - \mathbf{b}_g \\ 0 \end{bmatrix}^{\oplus} \mathbf{q}_{WS} ,$$

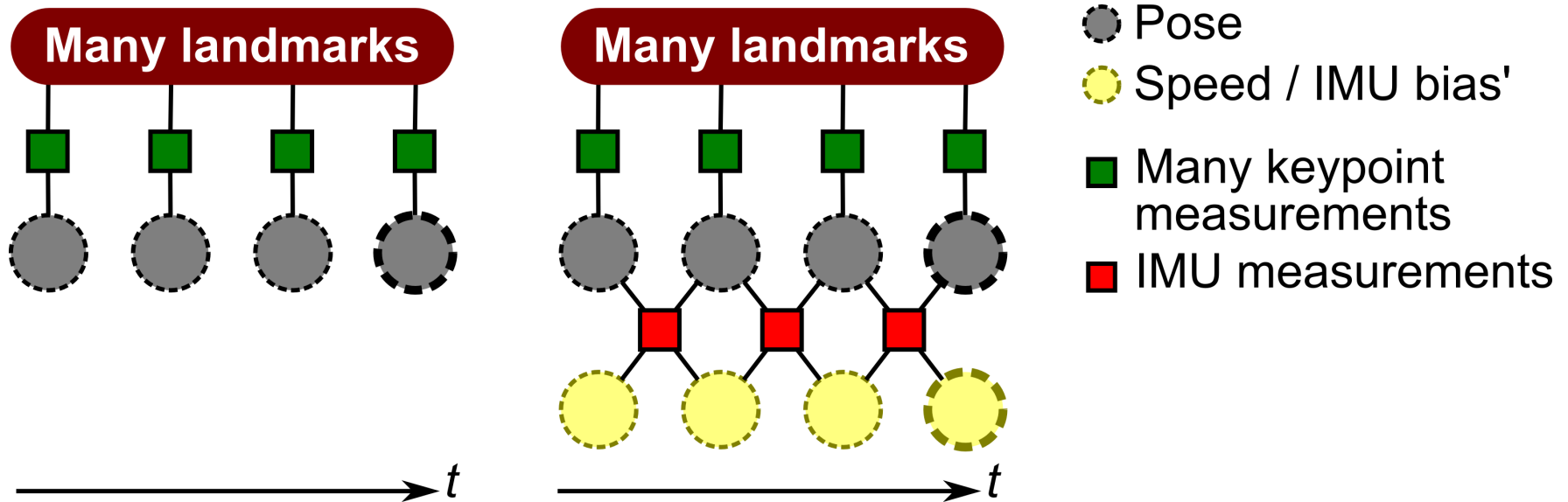
$${}_W \dot{\mathbf{v}} = \mathbf{C}_{WS} ({}_S \tilde{\mathbf{a}} + \mathbf{w}_a - \mathbf{b}_a) + {}_W \mathbf{g} ,$$

$$\dot{\mathbf{b}}_g = \mathbf{w}_{b_g} ,$$

$$\dot{\mathbf{b}}_a = -\frac{1}{\tau} \mathbf{b}_a + \mathbf{w}_{b_a} .$$

} IMU biases

# Vision-Only vs. Visual-Inertial in Nonlinear Optimisation



$$J(\mathbf{x}) := \sum_{i=1}^I \sum_{k=1}^K \sum_{j \in \mathcal{J}(i,k)} \mathbf{e}_r^{i,j,kT} \mathbf{W}_r^{i,j,k} \mathbf{e}_r^{i,j,k} + \sum_{k=1}^{K-1} \mathbf{e}_s^kT \mathbf{W}_s^k \mathbf{e}_s^k.$$

Cost

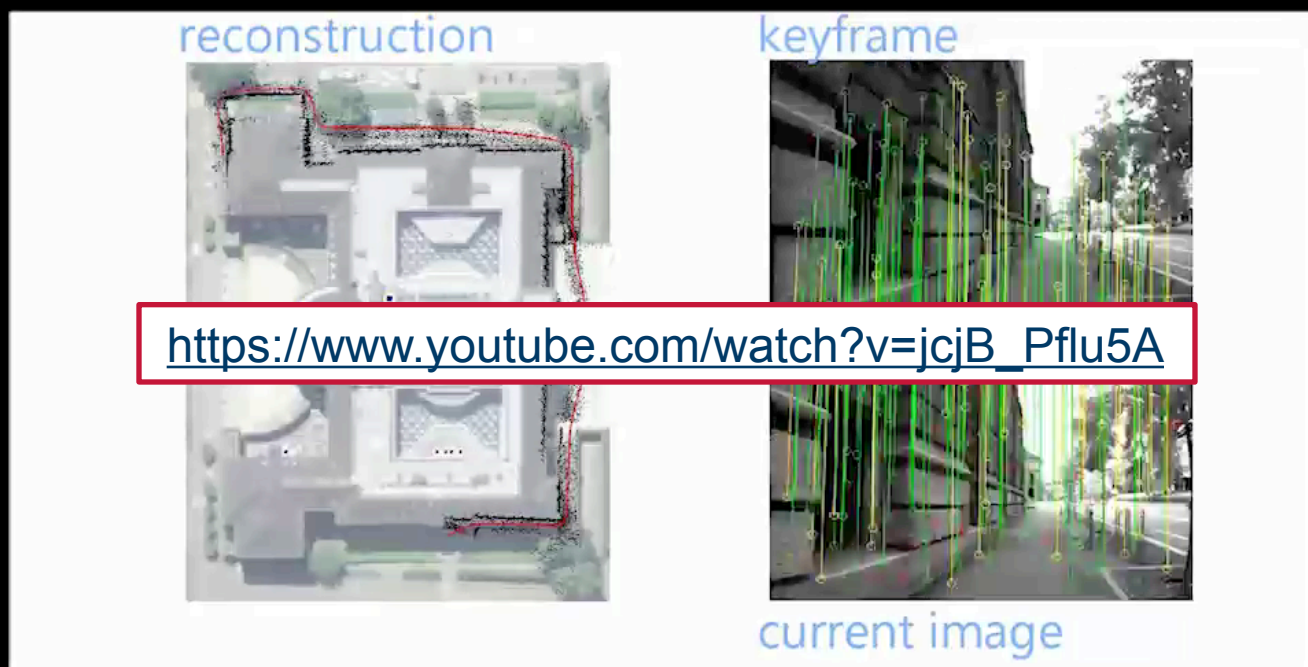
Reprojection errors:

Diff. between detected 2D keypoints and projected 3D landmarks

IMU terms:

Using the IMU kinematics model

## Keyframe VIO Results Overview



## New Sensors: Event Cameras

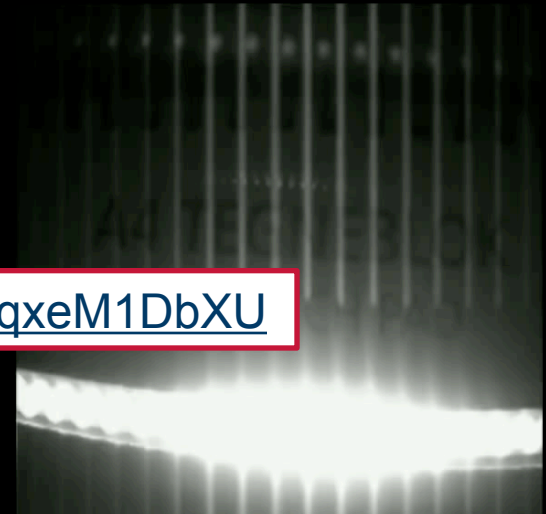
### Wide Dynamic Range Reconstruction



**Input Events**



**Wide Dynamic Range  
Reconstruction**

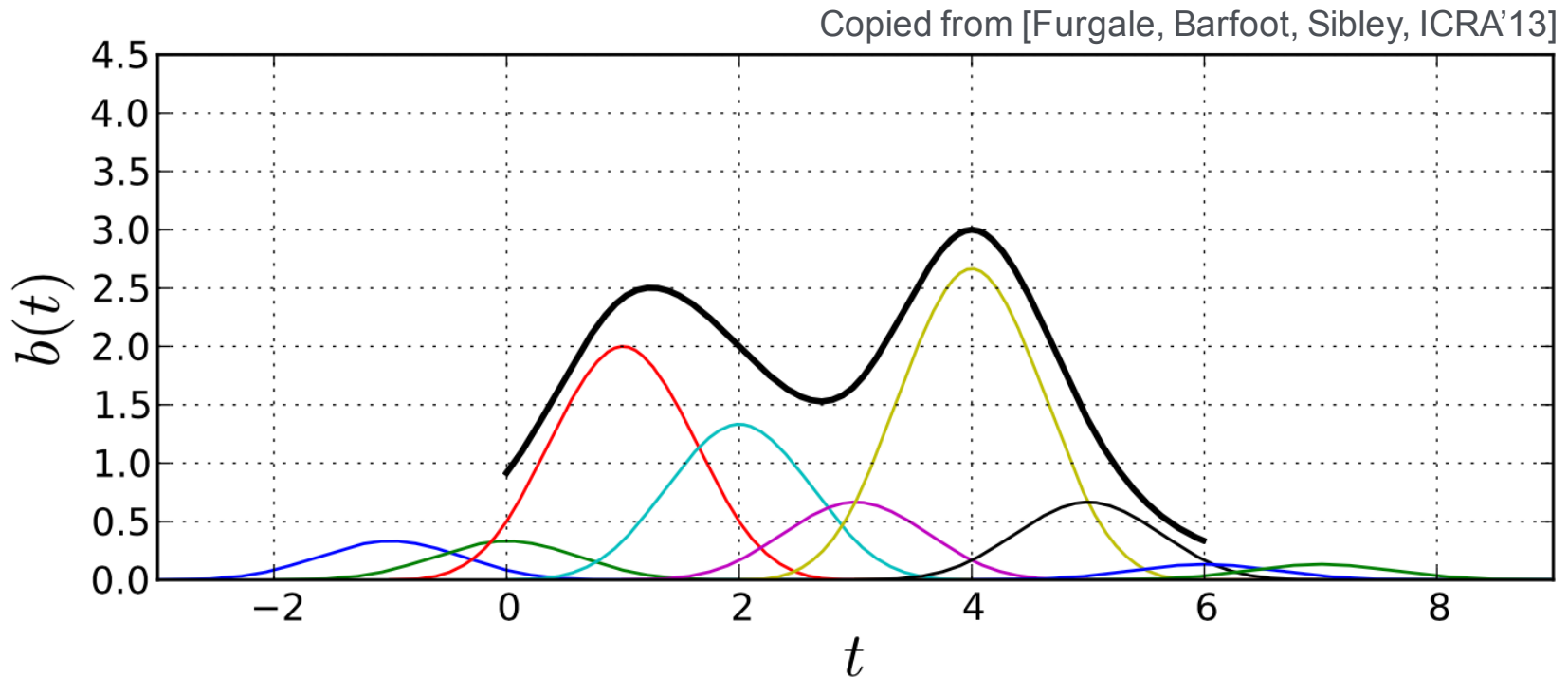


**Narrow Dynamic Range  
Normal Camera**

<https://www.youtube.com/watch?v=l6qxeM1DbXU>

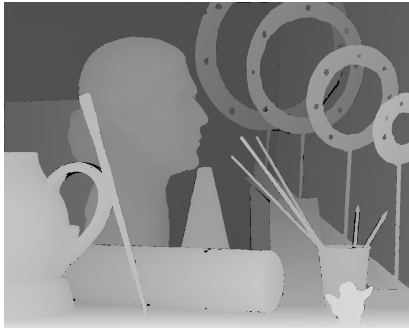
## State Representations: Discrete vs. Continuous-Time

Suggestion to replace traditional discrete time trajectory with continuous-time [Furgale, Barfoot, Sibley, ICRA'13] using a basis functions

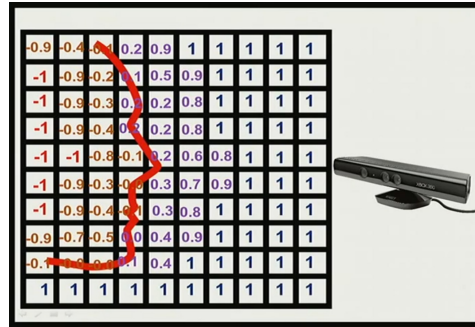




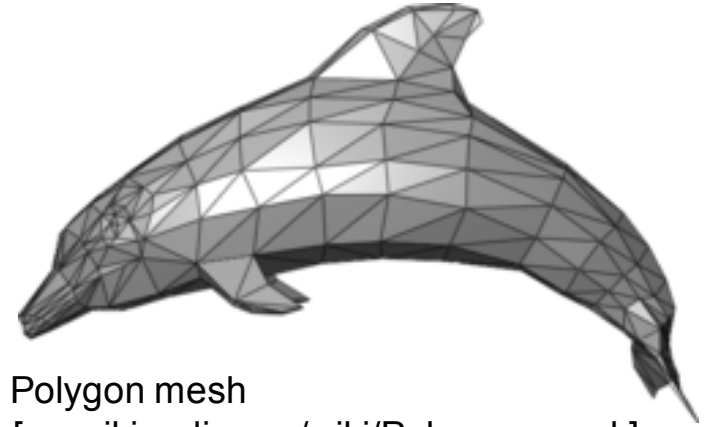
# Map Representations



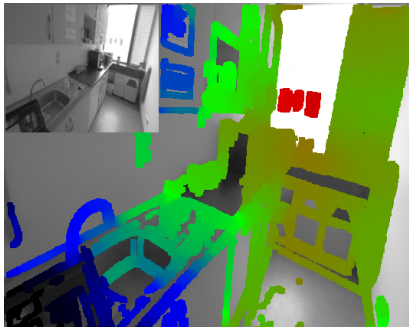
Depth maps  
[vision.middlebury.edu]



Truncated Signed Distance  
Function [pointclouds.org]



Polygon mesh  
[en.wikipedia.org/wiki/Polygon\_mesh]



Semi-dense depth maps  
[vision.in.tum.de]

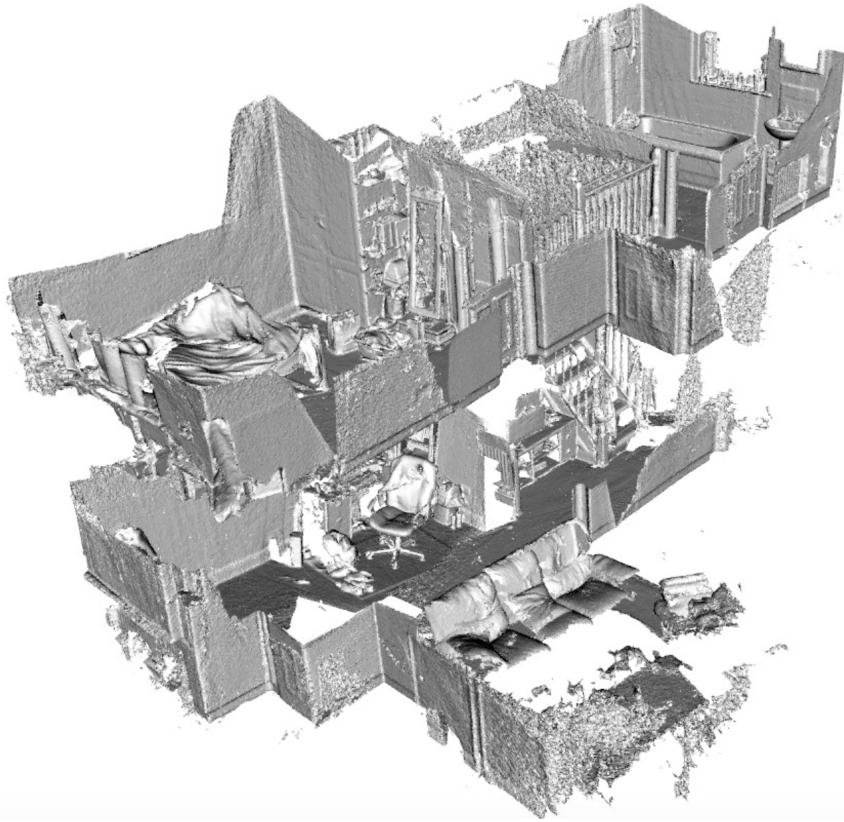


Point clouds (here: sparse)  
[grail.cs.washington.edu]



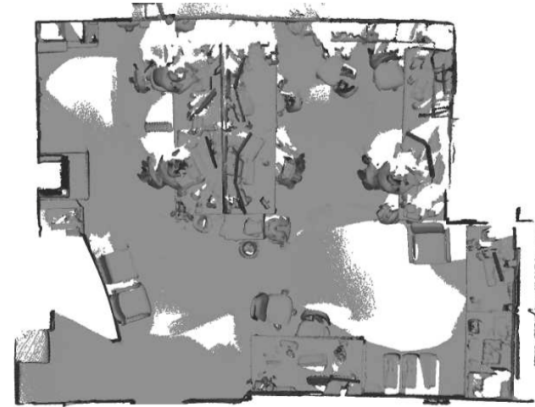
Surfel maps  
[wp.doc.ic.ac.uk/thefutureofslam]

# Scalability: Keeping Map AND Trajectory Consistent



## Kintinuous

[T. Whelan, M. Kaess, M.F. Fallon, H. Johannsson, J. J. Leonard and J.B. McDonald. RSS Workshop on RGB-D 2012]



## ElasticFusion

[T. Whelan, S. Leutenegger, R. F. Salas-Moreno, B. Glocker and A. J. Davison, RSS'15]

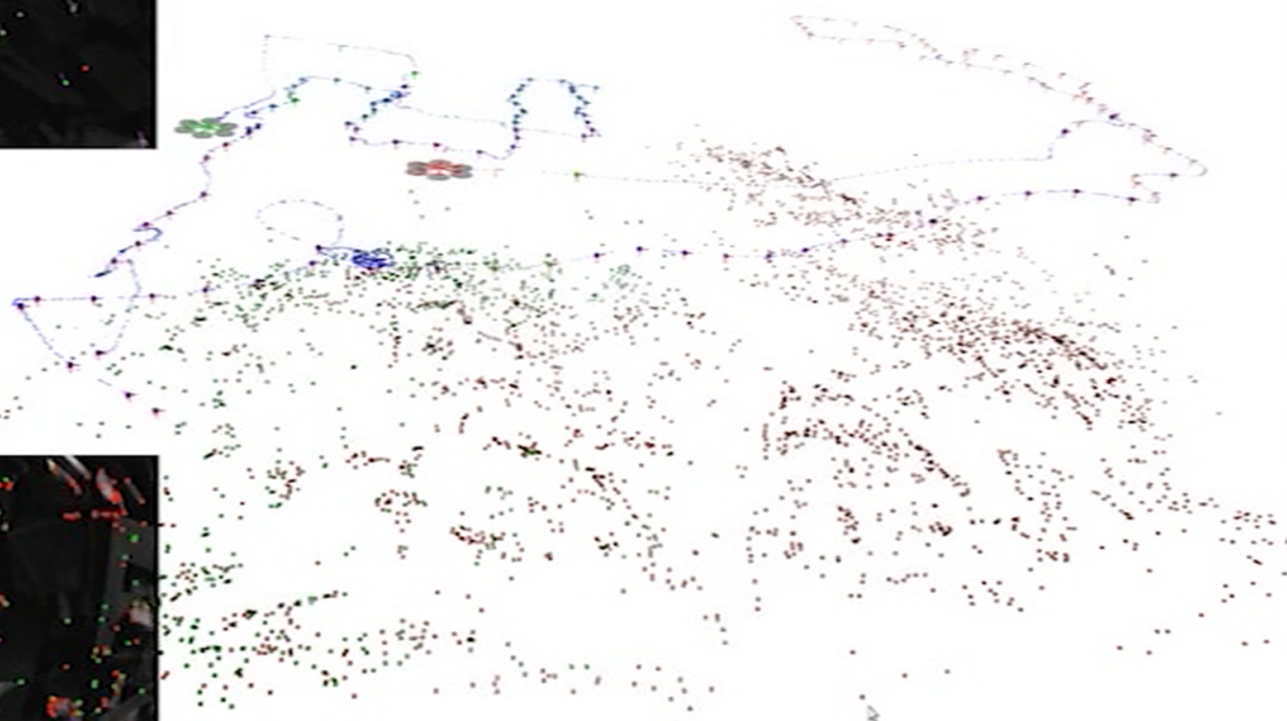
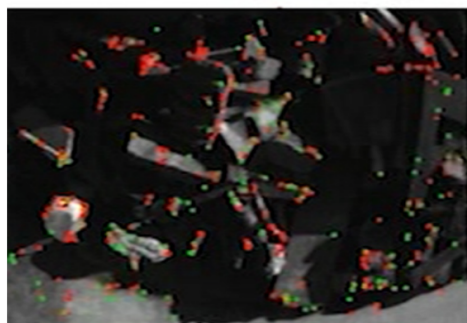
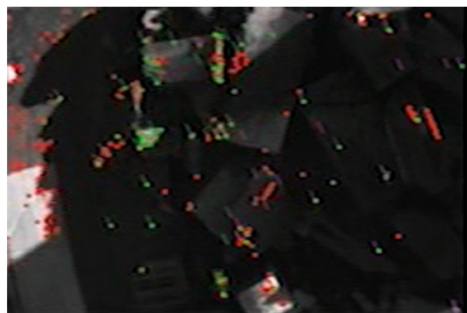


## Scalability: Life-Long Mapping



[Winston Churchill and Paul Newman, IJRR'13]

## Scalability: Multi-Agent SLAM



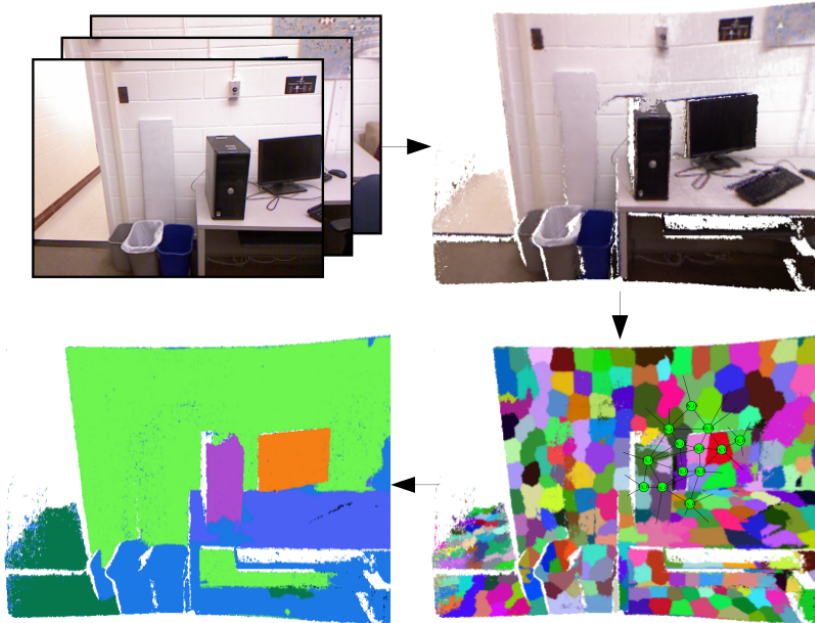
[Christian Forster, Simon Lynen, Laurent Kneip, Davide Scaramuzza, IROS'13]

## Dealing with Dynamic Scene Content



[Richard A. Newcombe, Dieter Fox, Steven M. Seitz, CVPR 2015]

## Better Semantics With Maps and Better Maps With Semantics



[O Kaehler and I D Reid, ICCV'13]



[R. Karimi, C. Häne, M. Pollefeys, CVPR'15]