

# 软件架构之何去何从

## Whither Software Architecture?



Jeff Kramer  
Imperial College London

## software architecture



lots and lots and lots of  
published definitions and books

“... **software architecture** is a set of **architectural** (or, if you will, **design**) **elements** that have a particular **form**.” (Perry, Wolf 1992)

“The **software architecture** of a system is the set of **structures** needed to **reason** about the system, which comprise software elements, relations among them, and properties of both.” (SEI 2010)

“A **software system’s architecture** is the set of principal **design decisions** made during its development and any subsequent **evolution**.” (Taylor, Medvidovic, Dashofy 2010)

Image: Tina Phillips / FreeDigitalPhotos.net

## Whither software architecture



- how did we get here?
- impact?
- where are we going?

a “soap opera” based on  
my personal research  
experience

## unintentional stepping on toes



## my formative project

CONIC –  
“configuration  
programming”



## the CONIC project

**Computer Control & Monitoring  
of underground systems in coal mining.**

The investigators:



Guess Who and Morris Sloman

The research assistant:



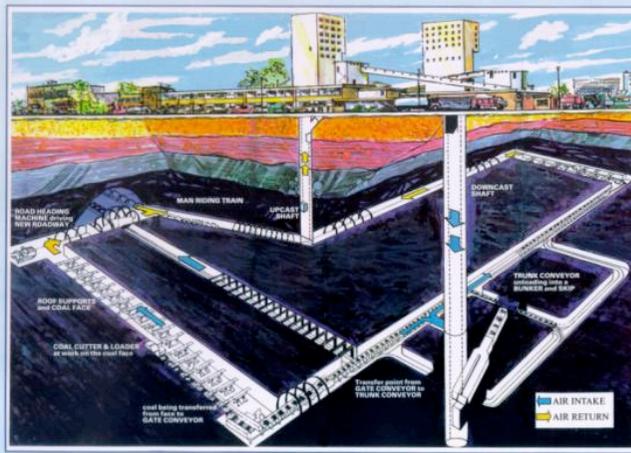
Jeff Magee

## coal mines

Underground, coal mines consist of a number of **interacting subsystems**:

- ◆ coal cutting
- ◆ transport
- ◆ ventilation
- ◆ drainage
- ◆ ...

... **changes**  
as the mine  
topography  
changes.



## requirements elicitation

→ **complex**

large number of interconnected devices, sensors,  
actuators, controllers, ...

→ **highly distributed**

over the mine site, both  
above and below ground

→ **evolving**

new coal faces open,  
old faces close

→ **robust**

against failures

**Software structure should  
mirror the physical mine**



# engineering distributed software

## ■ Information Hiding

Encapsulation of design behind an interface

David Parnas, CACM, 1972

## ■ Abstraction

Programming-in-the-small Vs  
Programming-in-the-large

deRemer and Kron, TSE 1975

## ■ Composition

“Having divided to conquer,  
we must reunite to rule”

Michael Jackson, CompEuro 1990

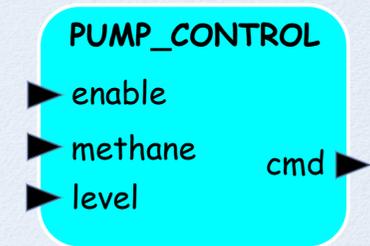


# 1. distributable components

Key property of **context independence**

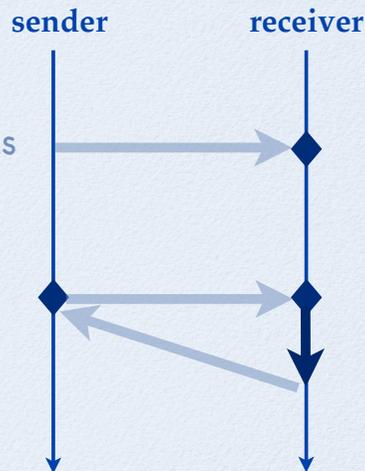
- \* communication via a well-defined interface.
- \* supports third party instantiation and binding
- \* reuse

- **input** and **output** ports (indirection)
- parameterised component types



# 2. interaction

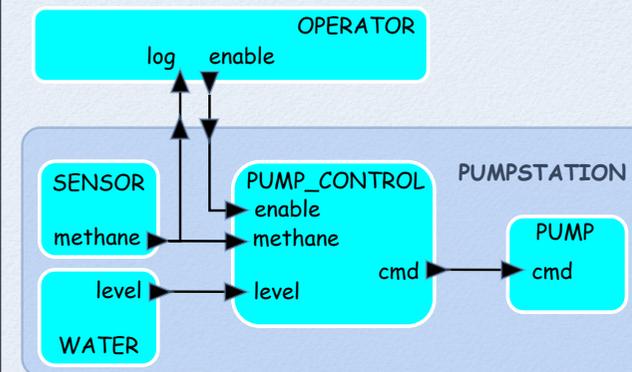
- unidirectional
  - asynchronous
- bidirectional
  - rendezvous



transparent  
local/remote  
communication.

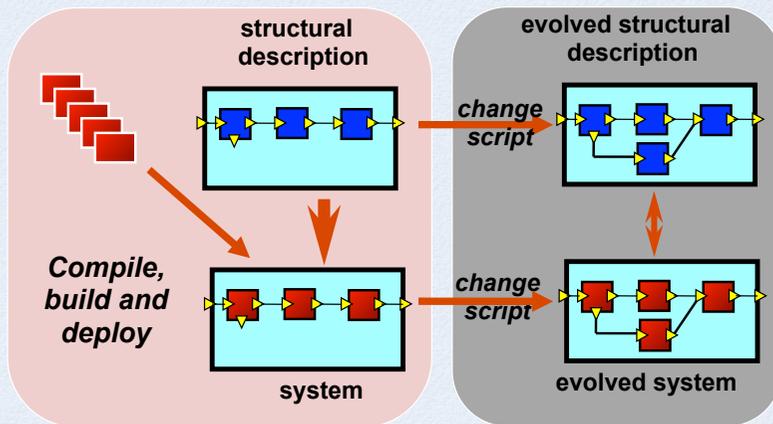
# 3. configuration (static)

Separate explicit description of the **structure** of the system in terms of the **composition** of component instances and **connections** (ie. third party instantiation and binding).



Hierarchical composition helps to hide complexity.

### 3. configuration (... & dynamic)



TSE 1985

"configuration programming"

## CONIC

- Reusable components  
The control software for a particular coal mine could be assembled from a set of components.
- On-line change  
Once installed, the software could be dynamically modified without stopping the entire system to deal with new coalfaces.

Research team:



Kevin Twidle



Naranker Dulay



Keng Ng

## CONIC

- The Iron Lady effect!



However ....

- Wider application than coal mining.
- Distributed worldwide to academic and industrial research institutions.
- Exciting and a lot of fun

TSE 1989

## CONIC was not general

- .... was programming language dependent (Pascal)
- .... had fixed communications primitives
- .... had simple single message interfaces for bindings

Structural view provides a useful level of abstraction.

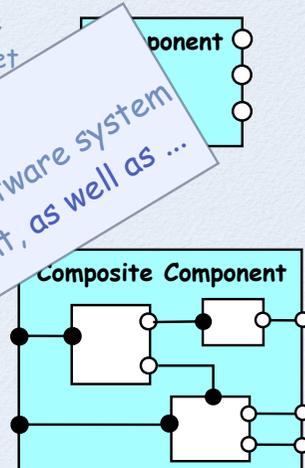


## Darwin - a general purpose ADL

■ **Component types** have one or more interfaces. An **interface** is simply a set of names **provided** or **required** by the component, referring to actions, **specification** or services in the **implementation**.

■ **System types** are defined by component types and their interfaces.

**Tool support**  
graphical design and software system generation, deployment, as well as ...



ESEC/FSE 1995, FSE 1996

## ... associated Modelling support



- \* model component behaviour
- \* compose behaviours using the same structural information as the software architecture

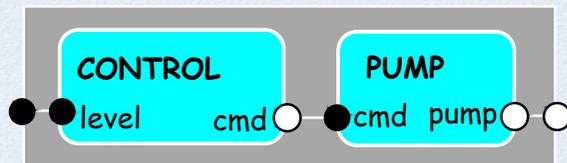
... compositional reasoning using model checking



## Process Calculus - FSP

component behaviour

```
PUMP = STOPPED,
STOPPED = ( cmd.start -> STARTED ),
STARTED = ( pump -> STARTED
           | cmd.stop -> STOPPED
           ).
```



model architecture

```
||PUMP_CONTROL = (c:CONTROL || p:PUMP)
                 /{c.cmd/p.cmd,
                  level/c.level,
                  pump/p.pump}.
```

ESEC/FSE 2005

## Analysis - LTSA



```
fluent RUNNING = <start, stop>
fluent METHANE = <methane.high, methane.low>
```

```
assert SAFE = [] (tick -> (METHANE -> !RUNNING))
```

... in collaboration as always ...



Jeff Magee



Shing-Chi Cheung  
- LTS, CRA & Safety



Emmanuel Letier  
- AFLTL



Dimitra Giannakopoulou  
- Liveness & Fluent LTL



Sebastian Uchitel  
- Synthesis



Nat Pryce  
- Animation

ICSE 1996, FSE 1999, ICSE 2000, ESEC/FSE 2003, ESEC/FSE 2005, and Wiley 1999 & 2006

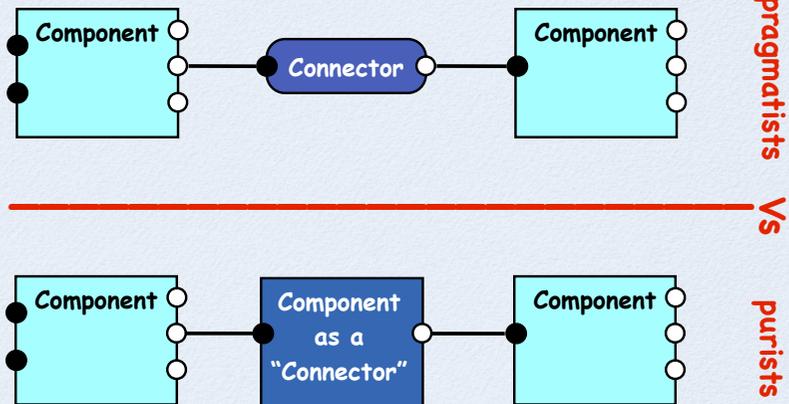


## connector wars

pragmatists Vs purists?

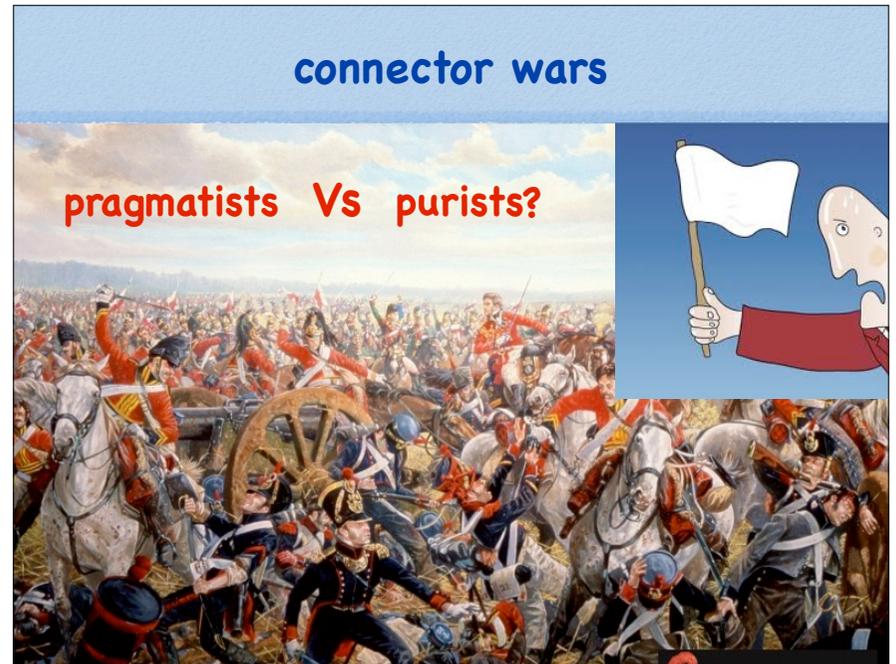


## connector wars



## connector wars

pragmatists Vs purists?



# impact?

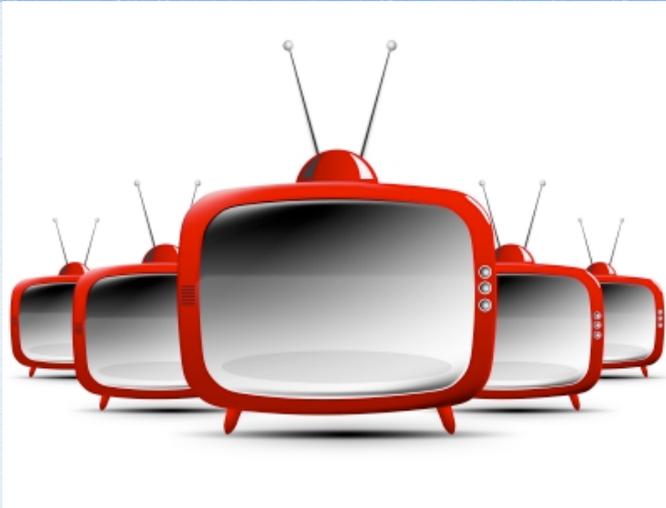


Image: Salvatore Vuono / FreeDigitalPhotos.net

# Koala

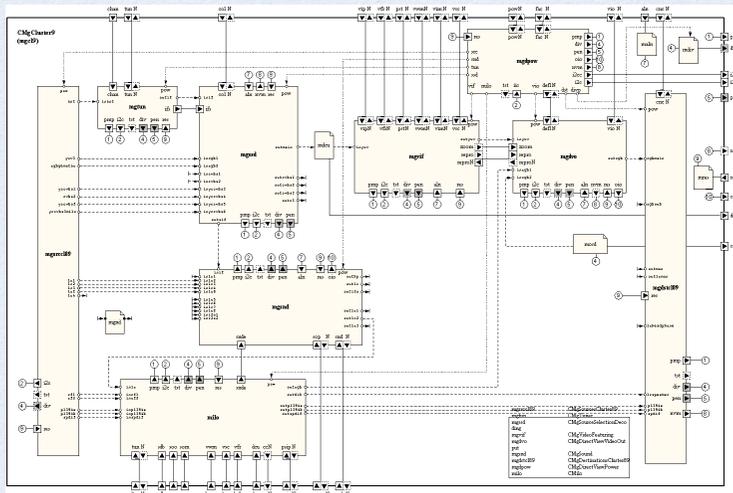


In the ARES project Rob van Ommering saw potential of Darwin in specifying television product architectures and developed Koala, based on Darwin, for Philips.

First large-scale industrial application of an ADL.

Computer 2000

# Koala - example



# Success.

... and is still in use.

But ...



## Koala

Not more widely adopted, even in Philips!

- ... despite right level of abstraction
- ... despite compiler + code generation
- ... despite support for diversity

WHY???



## Is Koala the only ADL in use?

ROOM  
MetaH  
**AADL**  
UNICON  
WRIGHT  
ACME  
Rapide  
C2  
xADL  
ArchJava  
SADL  
UML2?  
...

## ADLs have not been widely adopted!

Disappointed  
but not  
downhearted

...



" All hat and no cattle! "

## Architecture research is a success

The abstractions pioneered in software architecture research have actually been very influential.

- qualitative aspects
- reviews/style guides
- architectural patterns
- provides and requires
- UML2
- modelling and analysis

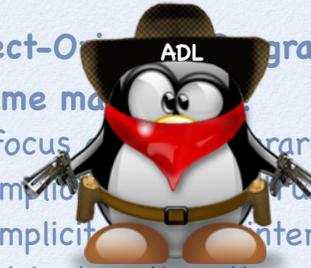
Garlan and Shaw  
(ESEC/FSE 2011)



## Why were ADLs not widely adopted?

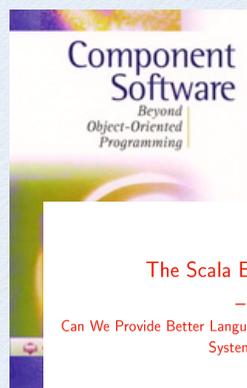
Object-Oriented Programming became mainstream

- focus on hierarchy
- implicit structure
- implicit interfaces
- objects rather than components



## components vs objects

- benefits of a component oriented view are recognised
- we can gain the benefits even with objects.



1998

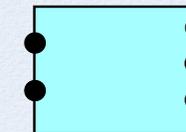
The Scala Experiment  
—  
Can We Provide Better Language Support for Component Systems?

Martin Odersky  
EPFL

2006

## components from objects

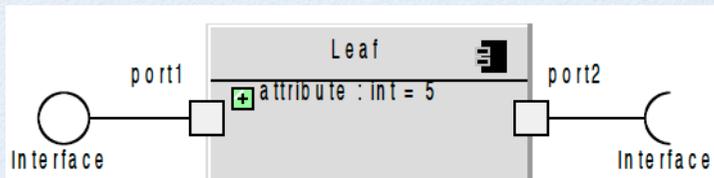
provided  
methods/services



required  
methods/services

- component type as an OO class
- **dependency injection** (or inversion of control):
  - "new" and connections are no longer in the component code
  - supports 3rd party instantiation and binding

## components from objects

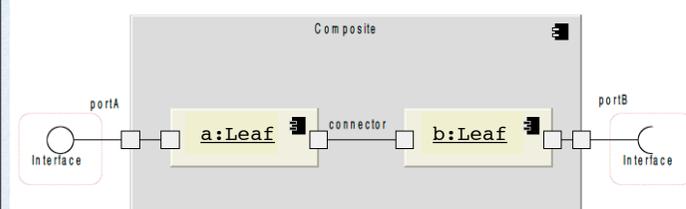


```
public class Leaf
{
    public int attribute = 5;
    private Interface port1 =
        new Interface();
    {...Interface methods ...};
    public Interface getPort1()
    { return port1(); }
    private Interface port2;
    public void setPort2(Interface i)
    { port2 = i; }
}
```

provides →

requires →

## composite components



```
public class Composite
{
    private Leaf a = new Leaf();
    private Leaf b = new Leaf();
    public Composite()
    { a.setPort2(b.getPort1()); }
    public Interface getPortA()
    { return a.getPort1(); }
    public void setPortB(Interface i)
    { b.setPort2(i); }
}
```

instantiation →

"connector" →

provides →

requires →

## dependency injection

Permits separation of configuration from use

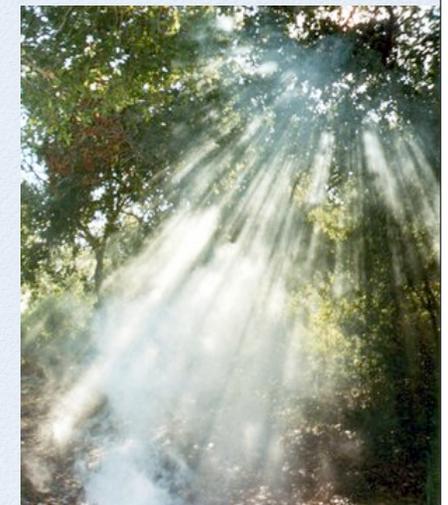
- current EJB (CDI) - "... server-side component architecture for Java"
- Spring - "... application development framework for enterprise Java"
- Guice - "...lightweight dependency injection framework for Java 5 and above"
  - Autofac - "...IOC container for .NET classes by treating them as components.

## rays of hope for ADLs

☑ some current practice in programming languages and some application domains

☑ research on change:

1. software maintenance and evolution
2. adaptive software



# 1. ADLs for software evolution

Change is intrinsic in the architecture definition

- add three basic constructs to a Darwin-like ADL (Backbone) to support arbitrary extension: **resemblance, replacement, strata**
- **Evolve Tool** uses UML2 graphical notation



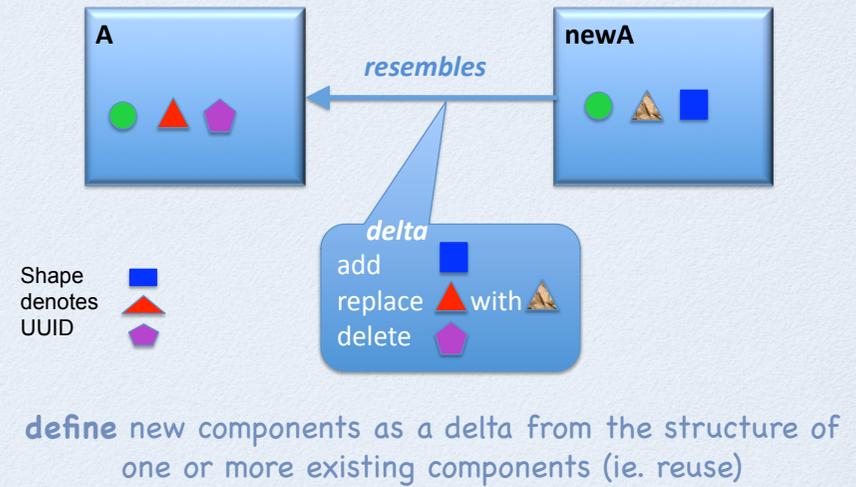
Andrew McVeigh



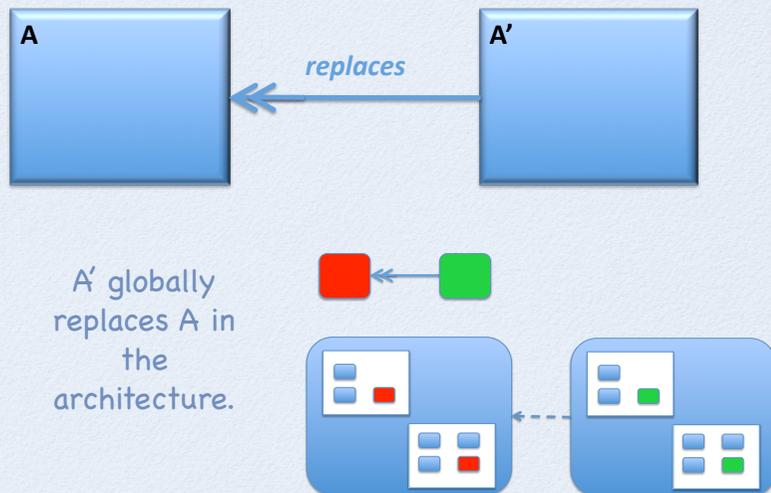
Jeff Magee

SAVCBS 2006, ICSE 2011

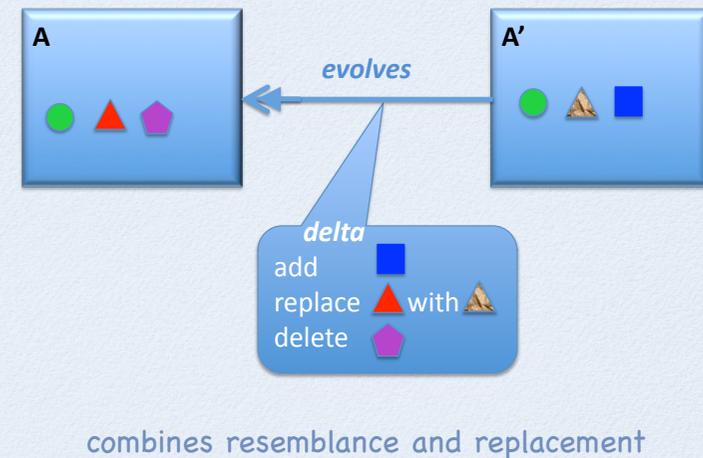
## resemblance



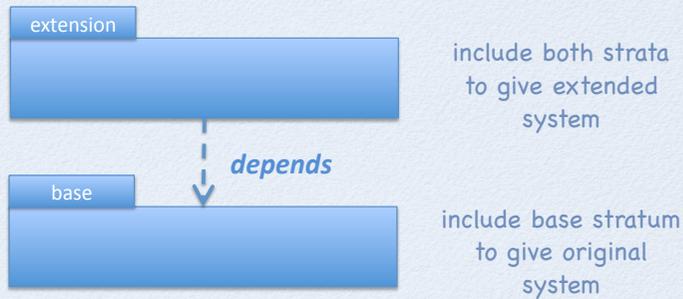
## replacement



## evolution

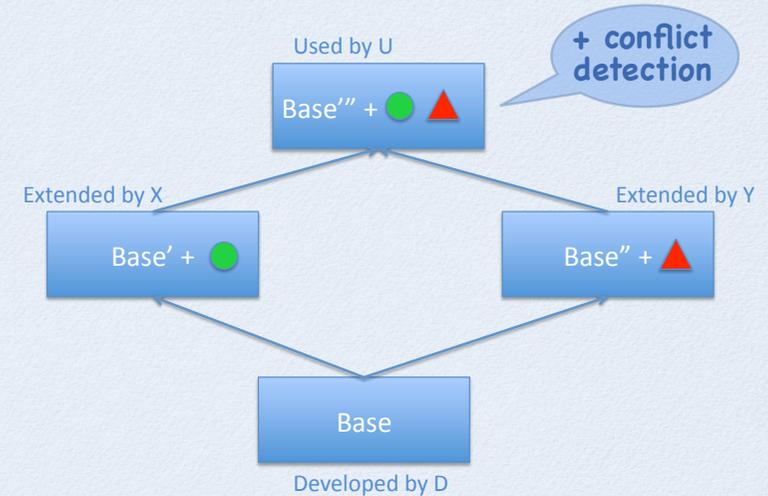


## stratum



- \* packages the definitions
- \* unit of ownership
- \* controls visibility

## decentralised development

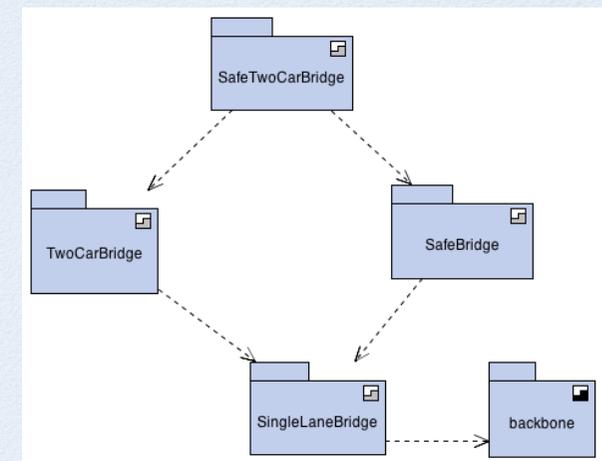


## incremental extension properties

- \* **ALTER**  
Allows any possible extension even if unplanned
- \* **NO IMPACT**  
Others are not impacted by extensions they don't want
- \* **DECENTRALIZED**  
Supports a fully decentralized environment
- \* **COMBINE**  
Extensions / upgrades can be combined, problems rectified
- \* **NO SOURCE**  
Works even without source code!

## Evolve demo

- Evolve design tool
- Backbone ADL



## conformance

- “What are the prospects for showing conformance between architecture and code?”

question posed by Garlan and Shaw  
(ESEC/FSE 2011)

Generate it!

... and store it in the code  
("exoskeletal software")

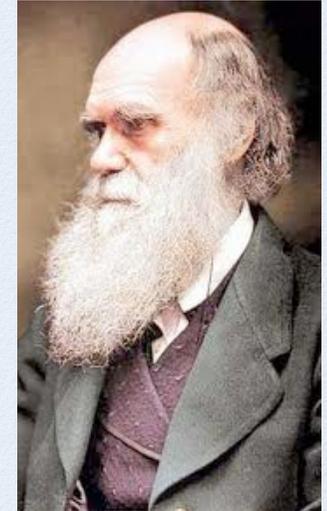
## 2. ADLs for adaptive software

from **change** in the form of

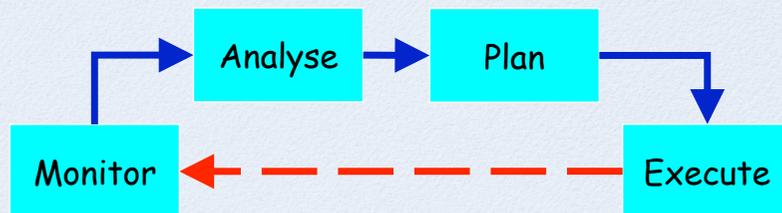
- maintenance and evolution

to

- self-managed software adaptation

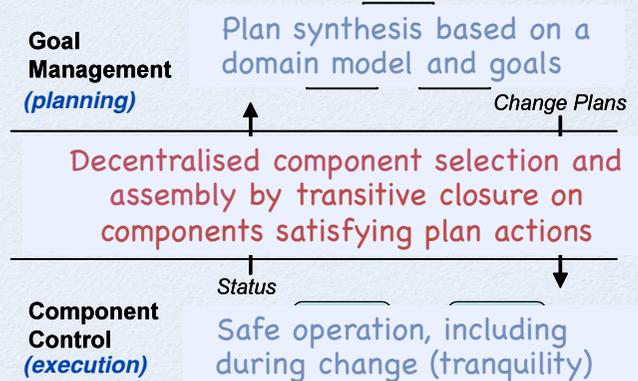


## MAPE cycle



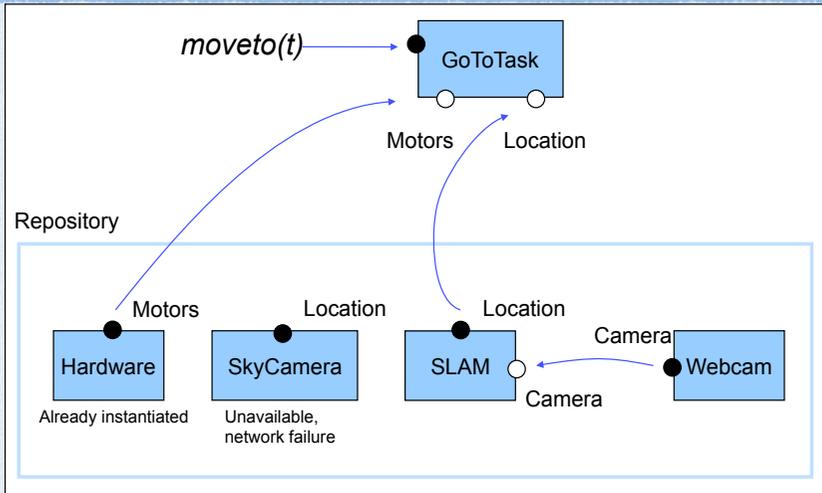
- a single feedback loop?
- response times?
- complexity?

## three layer architecture model



a separation of timescales and concerns

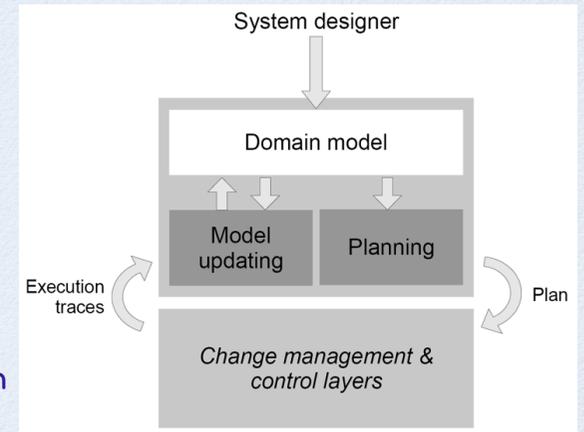
## generating the architecture



## generating revised plans

- Plan revision through model revision using observations and probabilistic rule learning

Learning through experience!

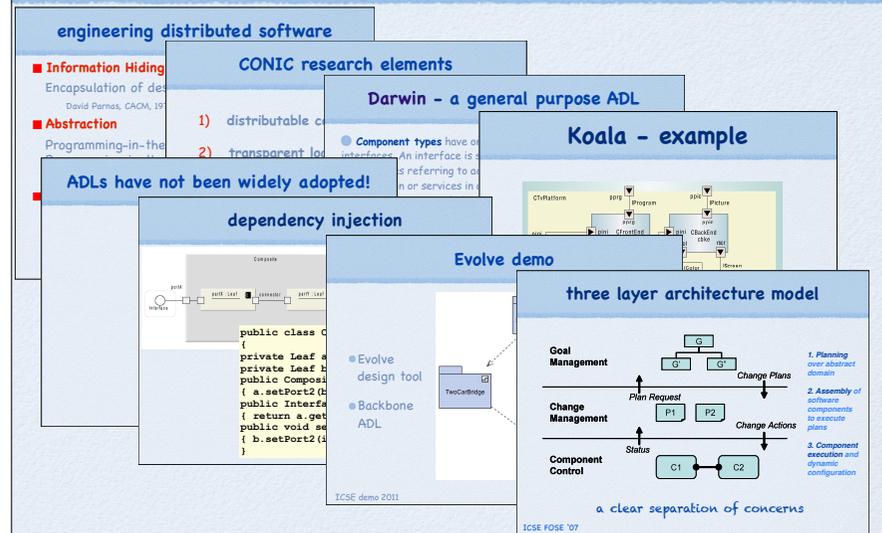


ICSE 2013

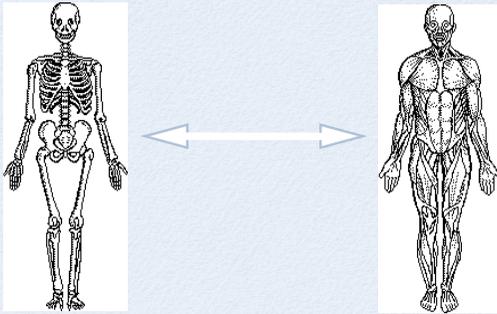
## In conclusion...



## Previous "What does it software architecture"



## Architecture as an Abstraction



... the same architectural description can be used as the structural description of different requirements, to compose behaviours for analysis, to compose component implementations for systems, ...

## continuing research...

- partial component model synthesis from goals and scenarios for architectural fragments,
  - ➔ merge overlapping models,
  - ➔ compose component models according to the system architecture



Sebastian Uchitel

- requirements elaboration and revision using a combination of model checking and machine learning



Dalal Alrajeh



Alessandra Russo



Axel van Lamsweerde

FSE 2004, ICSE 2009, ICSE 2012

## a life of collaborative research



# Whither Software Architecture?

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